



# BallStream Pool

The BallStream POOL scoreboard has been designed to display a scoreboard locally on a connected screen. If scores need to be sent to a public scoreboard online or for overlaying on a live video stream, then you need to use the Pool Scoreboard instead.

- Scoreboard for Pool games of 8-ball, 9-ball and 10-ball.
- Provide a live scoreboard display at a tournament.

## LANGUAGE

The Pool scoreboard will support names and comments in most RTL languages. The Pool software can also display menu items in different languages to help scorers find their way around the scoring functions.

Afrikaans	Danish	German	Italian	Norwegian	Spanish
Chinese	Dutch	Greek	Japanese	Polish	Taiwanese
Croatian	English	Hungarian	Korean	Portuguese	Thai
Czech	French	Indonesian	Malay	Russian	Turkish

## LICENSING

Licensing for the Pool Scoreboard is FREE. However you are welcome to make a donation towards our server and hosting costs.

## SCOREBOARD DESIGN

While the online scoreboard that is available to the public online uses a fixed design theme, your local scoreboard, the one displayed by the Pool scoreboard, can be changed to suit your taste and requirements.

From the *Settings* link you can choose from 5 different colour schemes. Or you can customise the colours and font sizes to create your own unique design.

# INSTALLATION

## System requirements

- Windows 7, Windows 8, Windows 10 or Windows 11
- Install and start by right clicking for ***Run as Administrator***

## Installation

Download the ZIP file and unzip (Extract All). Start BallStream\_Pool\_setup.exe by right-clicking the file and selecting ***Run as Administrator***.

This software uses a local database and needs admin rights to update it in modern Windows. So it is imperative that when starting Pool scoreboard, that you always start by right-clicking and selecting ***Run as Administrator***. Note – running your computer while using an admin account is not the same... so please pay attention.

## Updates and re-installing

If updating to a more recent version of this software, to prevent loss of existing records, first make a copy of your database and store it elsewhere. After installing the new version, copy the old database across. Note that version 1.0 databases are not compatible with this version 2.0 edition.

## Data corruption

At any time, if settings need to be restored due to changes in settings or the database is ever corrupted by an error, simply re-install the original software.

## Internet connection

The Pool scoreboard can be used without an Internet connection as it saves its data to a database on your computer.

## Warranty

BallStream software has been rigorously tested and found to be free of any fault but that will depend on your input. Inputs are filtered and governed by rules to prevent accidents so there will be some limitations.

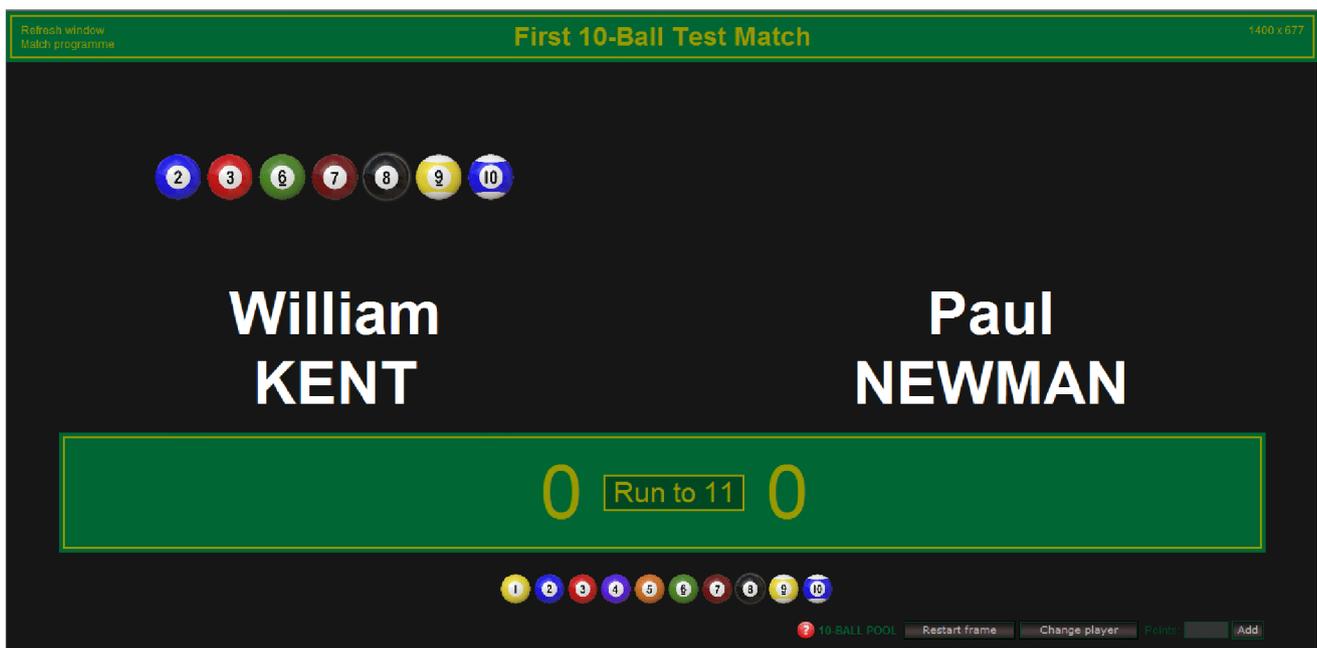
Suggestions for improvement are most welcome... send email from our website.

## SCOREBOARD DISPLAY & SCREENS

All sized screens can be used for the scoreboard display which automatically detects the usable screen size and adjusts size proportionally. All graphics for number and ball displays are high quality to look good even on screens up to 4 metres wide.

### Local scoreboard

The scoreboard that you display at the event from your computer can use a variety of different themes that can be changed in Pool settings.



## **SCORING FUNCTIONS**

### **Scoring from a laptop (notebook)**

The ideal solution! Every laptop has its own built in LCD screen for your view while scoring and it should also already have a monitor port on the back to plug in a large monitor for the audience's scoreboard display.

### **Handheld number pads**

Once a match has been started, the only keys that are need can be found in the number pad. So it is possible to score while refereeing the game by using a wireless keypad. Such keypads can be small enough to fit in the hand like a mobile phone and connect to your main computer via a USM wireless modem.

### **Getting started**

Before using the score control on the master scoreboard, it is recommended to first try using the score controls from the match index page (click on a player's name).

### **Setting player to break**

First, the player to break needs to be set. This should only need to be done once.

### **Adding points - [1] to [10]**

Once a match has been started, the scores can input by the number pad only. By using a wireless number pad, you can score the game while refereeing or playing.

### **UNDO score function - [-]**

While scoring a match you can undo the last scoring event all the way back to the start of that frame. If you make a total mess of the scoring it may be easier to "Restart".

### **Restart - [R]**

By using the "Restart" option you can clear all scores for that frame and reset the break to what it was. Restarting only applies to the current frame while it is active.

### **NEXT frame - [N]**

To finish a frame of Snooker, one of the players needs to score a minimum of 22 points. The frame winner is decided automatically according to the points score, and once a frame is finished, it cannot be undone. Further scores can only be added to the new or next frame.

### **FINISH the match - [F]**

To finish a match, one of the players needs to score a minimum of 22 points. After you finish a match no further scores can be added. If you finish in error you can make the match active again by editing the Match and changing "Finished" to "No".

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[www.ballstream.com](http://www.ballstream.com)